

Use of numerical simulation to solve the Couette flow problem

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Abstract

The Couette flow is a simplified 2d fluid dynamics problem. In this project I describe a numerical simulation I developed in order to look at turbulence in this flow.

1 Introduction

The Couette flow is a 2-dimensional fluid flow with toroidal boundaries along one axis, and fixed boundaries along the other. See Figure 1 and Figure 2.

u and v are the velocity components of the flow, while x and y are the coordinates. Along the y boundaries the fluid is allowed to slip, but not interpenetrate.

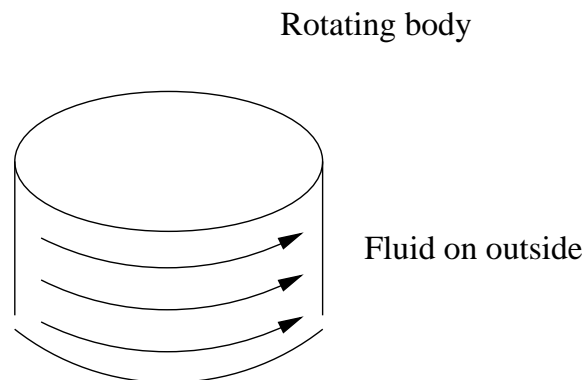


Figure 1: 3d setup of Couette flow

We will let $\vec{u} = (u, v)$.

The general equations governing this system are

$$\frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} + v \frac{\partial u}{\partial y} = -\frac{\partial p}{\partial x} + \nu \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} \right) + F(y)$$

and

$$\frac{\partial v}{\partial t} + u \frac{\partial v}{\partial x} + v \frac{\partial v}{\partial y} = -\frac{\partial p}{\partial y} + \nu \left(\frac{\partial^2 v}{\partial x^2} + \frac{\partial^2 v}{\partial y^2} \right)$$

with the constraint that

$$\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} = 0.$$

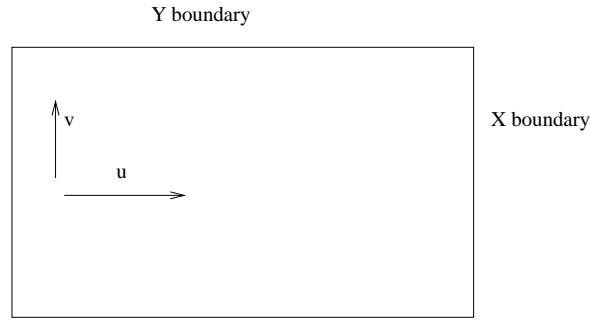


Figure 2: 2d setup of Couette flow and axis labels

2 Laminar flow

Under the assumption that flow is independent of x , this becomes

$$\frac{\partial u}{\partial t} + v \frac{\partial u}{\partial y} = -\frac{\partial \rho}{\partial x} + \nu \frac{\partial^2 u}{\partial y^2} + F(y)$$

and

$$\frac{\partial v}{\partial t} + v \frac{\partial v}{\partial y} = -\frac{\partial \rho}{\partial y} + \nu \frac{\partial^2 v}{\partial y^2}$$

with the constraint that

$$\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} = 0$$

with the constraint that

$$\frac{\partial v}{\partial y} = 0$$

Combining these gives

$$\frac{\partial u}{\partial t} + v \frac{\partial u}{\partial y} = -\frac{\partial \rho}{\partial x} + \nu \frac{\partial^2 u}{\partial y^2} + F(y)$$

and $v = 0$ and $\frac{\partial \rho}{\partial x} = 0$ which implies

$$\frac{\partial u}{\partial t} = \nu \frac{\partial^2 u}{\partial y^2} + F(y).$$

The resulting equation is linear, and can be solved analytically quite easily.

If we let $F(y) = \sum_{k=0}^{\infty} a_k e^{2\pi k y}$ and $u(t) = \sum_{k=0}^{\infty} u_k(t) e^{2\pi k y}$ we have $\frac{d}{dt} u_k = -\nu 4k^2 \pi^2 u_k + a_k$, which gives the dynamics of $u_k(t) = \frac{a_k}{\nu 4k^2 \pi^2} + (u_k(0) - \frac{a_k}{\nu 4k^2 \pi^2}) e^{-rt}$ where $r = \nu 4k^2 \pi^2$.

There are three things of note here (assuming the forcing is only in x , which is true for this problem)

- If the system starts with no v flow, then it remains in a state of no v flow.
- If the system starts with no high-spatial-frequency flow components, it will remain in such a state
- One would be hard pressed to describe the exponential decay of superimposed modes described by this equation as “turbulent”

So achieving turbulence requires one of two things

- A forcing function with a v component
- or an initial condition with a v component.

Since our forcing function is only in x , we have to pick initial conditions with a v flow component to get any hope of turbulence.

However, the predictability of the uniform flow case makes it easy to test the numerical solver. See Section 4.

3 Numerical method

3.1 Stream function transformation

Recall that the full original equations are

$$\frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} + v \frac{\partial u}{\partial y} = -\frac{\partial \rho}{\partial x} + \nu \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} \right) + F(y)$$

and

$$\frac{\partial v}{\partial t} + u \frac{\partial v}{\partial x} + v \frac{\partial v}{\partial y} = -\frac{\partial \rho}{\partial y} + \nu \left(\frac{\partial^2 v}{\partial x^2} + \frac{\partial^2 v}{\partial y^2} \right)$$

with the constraint that

$$\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} = 0.$$

As mentioned in the notes, the constraint $\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} = 0$ is difficult to maintain numerically.

One way to ensure this constraint is to maintain the equivalent constraint of $\nabla \times \Psi e_z = u e_x + v e_y$ for some scalar function Ψ and e_x, e_y, e_z as the canonical basis of \mathbb{R}^3 . Recall that for any function, f , in $\mathbb{R}^3 \mapsto \mathbb{R}^3$, $\nabla \nabla \times f = 0$. By maintaining the constraint that Ψ exist such that $\nabla \times \Psi e_z = u e_x + v e_y$, we are maintaining that $\nabla(u e_x + v e_y) = 0$, or equivalently $\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} = 0$.

Such a function, Ψ , is called a "stream function" and is a standard device in fluid dynamics (see (1)). It has the following properties

- Along a curve c with differential tangent dl and differential normal dn , the flux through the line is $\int_c \langle u, v \rangle \cdot dn = \int_c \langle -\frac{\partial \Psi}{\partial y}, \frac{\partial \Psi}{\partial x} \rangle \cdot dn = \int_c \langle \frac{\partial \Psi}{\partial x}, \frac{\partial \Psi}{\partial y} \rangle \cdot dl = \Psi_{final} - \Psi_{initial}$, making the difference between the stream function at two points the volume of flux through a curve connecting the points.
- Since streamlines are tangent to the flow, the value of Ψ must be the same along a streamline. This is very helpful for visualization.

With the addition of the stream function, the original equations become

$$\Psi_{yt} + \Psi_y \Psi_{xy} - \Psi_x \Psi_{yy} = -\frac{\partial \rho}{\partial x} + \nu \left(\frac{\partial^2 \Psi_y}{\partial x^2} + \frac{\partial^2 \Psi_y}{\partial y^2} \right) + F(y)$$

and

$$-\Psi_{xt} + \Psi_y \Psi_{xx} + \Psi_x \Psi_{xy} = -\frac{\partial \rho}{\partial y} - \nu \left(\frac{\partial^2 \Psi_x}{\partial x^2} + \frac{\partial^2 \Psi_x}{\partial y^2} \right)$$

Cancelling out the pressure is done by subtracting $\frac{\partial}{\partial y}$ eq1 - $\frac{\partial}{\partial x}$ eq2. When the terms are cancelled out, we are left with $-\Psi_{xxt} - \Psi_y \Psi_{xxx} + \Psi_x \Psi_{xxy} - \Psi_{yyt} - \Psi_y \Psi_{xyy} + \Psi_x \Psi_{yyy} = -\nu(\Psi_{xxxx} + \Psi_{xxyy} + \Psi_{yyxx} + \Psi_{yyyy}) + \frac{\partial}{\partial y} F(y)$

This equation can be simplified by introducing a term called the "vorticity", ω , which is defined such that $\omega e_z = \nabla \times u$. Since $u = \nabla \times (\Psi e_z)$, $\omega e_z = e_z \left(-\frac{\partial^2 \Psi}{\partial y^2} - \frac{\partial^2 \Psi}{\partial x^2} \right)$.

The final equation is now

$$\omega_t + \Psi_y \omega_x - \Psi_x \omega_y = \nu(\Psi_{xx} + \Psi_{yy}) + F(y)_y.$$

The numerical method used is described in Table 1.

3.2 Transformed Boundary Conditions

In order to make calculations easier, we use the boundary conditions that $v = 0$ and $\frac{\partial u}{\partial y}$ at the top and bottom boundaries.

This is convenient, as it entails $\omega = \nabla \times (u, v, 0)$ is zero at the top and bottom boundaries. It also entails that $\frac{\partial \Psi}{\partial x} = 0$ at the boundaries. The only remaining question is which constants to pick for Ψ . It turns out that there

Name: Numerical method for Couette flow
Goal: Create a stable numerical method for simulating incompressible 2d Navier-Stokes with simple boundary conditions
Assumes: Solutions exist to the Navier Stokes equations for most initial conditions

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- 1: Set $\vec{u} = (u, v)$ according to the initial conditions.
 {Generate ω from numerically evaluating $\nabla \times \vec{u}$ }
 - 2: **for all** ω_{ij} **do**
 - 3: $\omega_{ij} := \frac{u_{i,j+1} - u_{i,j-1}}{\delta Y} - \frac{u_{i+1,j} - u_{i-1,j}}{\delta X}$
 - 4: **end for**
 - 5: **for all** iterations i **do**
 - 6: Calculate Ψ from ω by performing conjugate gradient to invert $\nabla \nabla \Psi = \omega$ using the last Ψ as a guess.
 - 7: **if** $i < \text{degree(Adams Bashforth)}$ **then**
 - 8: Calculate linear and non-linear components of ω_t
 - 9: Explicitly step ω
 - 10: Store non-linear component of ω_t
 - 11: **else**
 - 12: Plug past non-linear terms into Adams Bashforth
 - 13: Call the result times $\delta T \delta_{NL}$
 - 14: Letting Δ be the linear operator for the Laplacian, use conjugate gradient to apply inverse of $(I + \Delta)$ in the Crank Nicholson equation $\frac{1}{2}(I + \Delta)\omega_{linear}^{next} = \frac{1}{2}(I + \Delta)\omega^{curr} + F$.
 - 15: $\omega^{next} := \omega_{linear}^{next} + \delta_{NL}$.
 - 16: **end if**
 - 17: **if** $i \bmod n_{\text{print freq}} = 0$ **then**
 - 18: Calculate $(u, v, 0) = \nabla \times \Psi e_z$.
 - 19: Save out Ψ, u and v .
 - 20: **end if**
 - 21: **end for**
 - 22: End algorithm.

Table 1: Overall Algorithm.

are many choices for Ψ which work. I picked $\Psi = 0$ It can be proven that for any choice of interior values of ω such that $\sum_{i,j} \omega_{ij} = 0$ (this corresponds to a lack of net inflow or outflow of material due to Stokes' theorem), there exists a setting of the interior values of Ψ with 0 exterior boundaries such that $\Delta \Psi = \omega$. One simple proof is noting that Δ is a graph Laplacian operator over a connected graph – never mind, I'll finish this thought later.

3.3 Conversions

3.4 Term splitting

3.5 Numerical method

For an overview of the algorithm, see Table 1.

What follows is a listing of the various files and what they do The files described here can be found at <http://www.soe.ucsc.edu/mds/couette> along with the current copy of this report.

- main.f has the main program, which consists of one procedure call. This call can be swapped out to run various test functions
- runSim.f contains three procedures
 - runSim is the main procedure and contains the initial conditions for the print frequency, the timestep (fixed for Adams Bashforth), the aspect ratio and the grid spacing
 - DoRkStep does the initial non-implicit step to kickstart semi-implicit Adams Bashforth
 - DoSIABStep does the semi-implicit adams bashforth
- iniVals.f contains functions for all the other initial conditions
- initializeFlow.f sets the initial flow. If you want a random valid flow, replace it with the file “alt init rename to initializeFlow dot f”
- testChain.f and TestPsiFromW.f just test the conversion chain
- derivs.f calculates the linear and nonlinear components of the derivative of ω
- multLat2d.f applies the linear operator Δ to a given Ψ
- conjgrad.f contains two conjugate gradient routines, one which operates over linear functions applied to 1d vectors (not currently used) and one which operates over lienar functions applied to 2d arrays
- psiFromW.f, uFromPsi.f and wFromU.f are conversion routines
- printresult.f contains the print functions I need
- arrayManip.f contains array manipulation primitives to allow me to write code that looks more like matlab code (or Fortran90 from what I have heard)

4 Testing

For the test, I picked the forcing function corresponding to $u_{initial}(x, y) = -\nu \frac{\partial^2}{\partial y^2} F(y)$ and the forcing function as described in class, and checked that I had started on a fixed point.

Then I repeated the experiment with a different initial condition that also depended solely on x and checked that the system converged to $-\nu \frac{\partial^2}{\partial y^2}$.

4.1 Numerical Diffusion

One way to test the numerical diffusion of the non-linear component would be to set viscosity to zero, change the boundary conditions to fully toroidal, initialize the flow to be 0 outside of a given non-axis-aligned channel and uniform in the channel direction inside the channel, run for one time step, and compare the Fourier transform of the initial condition and the result.

5 Turbulence

5.1 Discussion of $v = 0$ case

5.2 Choice of initial conditions

Luckily we can pick a consistent initial flow if we pick some arbitrary function Ψ that satisfies Ψ 's boundary conditions, and set the initial condition for u to be its curl.

I picked $\Psi e_z = \sin(2\pi x) \sin(2\pi y) e_z$, which is zero at the boundaries and has a curl of $\langle -2\pi \sin(2\pi x) \sin(2\pi y), 2\pi \cos(2\pi x) \cos(2\pi y) \rangle$.

6 Visualization

In general, picking seed points from which to draw streamlines is a hard problem in visualization. The nice thing about incompressible flow in general, and the method we are using in particular, is that surfaces of constant Ψ correspond to streamlines.

In order to visualize streamlines (see Figure 3) I found the min and max values of Ψ , and used the square of sin function with a frequency of 20 times this difference to map the Ψ values onto the red channel of color.

On top of this I drew blew glyphs corresponding to (scaled) flow magnitude and direction. The ellipses on the glyphs are actually the tails of the vectors rather than the heads.

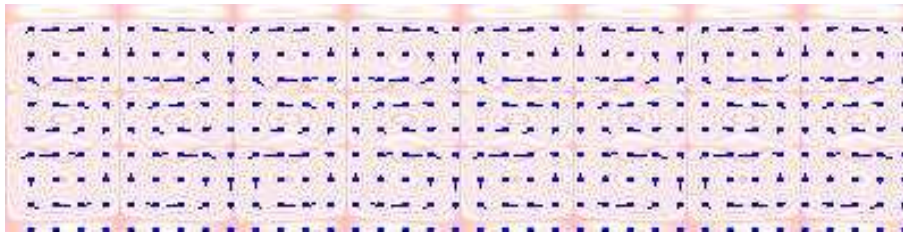


Figure 3: Single frame of Couette flow

7 Conclusions and future work

References

- [1] V. Authors, "Stream function," http://en.wikipedia.org/wiki/Stream_function, 2003.